

## DT-X400 Series

### Quick Start Guide

This document is a guide book for DT-X400 application developers.



**Cautions**

- No part of this document may be produced or transmitted in any form or by any means, electronic or mechanical, for any purpose, without the express written permission of CASIO Computer Co., Ltd. in Tokyo Japan.
- Information in this document is subject to change without advance notice.
- CASIO Computer Co., Ltd. makes no representations or warranties with respect to the contents or use of this manual and specifically disclaims any express or implied warranties of merchantability or fitness for any particular purpose.

© 2020 CASIO COMPUTER CO.,LTD.

Microsoft, Windows are trademarks of Microsoft Corporation. Java is a trademark of Oracle Corporation.

Mac, Mac OS and OS X are trademarks of Apple Inc. Linux is a trademark of Linus Torvalds.

Intel is a trademark of Intel Corporation. AMD is a trademark of Advanced Micro Devices, Inc.

Android is a trademark of Google LLC.

Other company, product and service names used in this manual also may be trademarks or registered trademarks of others.

## **- Table of contents -**

<b>1. Overview .....</b>	<b>2</b>
<b>2. Basic Development Kit .....</b>	<b>3</b>
<b>2.1 Structure.....</b>	<b>3</b>
<b>2.2 Version .....</b>	<b>4</b>
<b>2.3 Notes.....</b>	<b>4</b>
<b>3. Development environment .....</b>	<b>5</b>
<b>3.1 Recommended environment.....</b>	<b>5</b>
<b>3.2 Required system.....</b>	<b>6</b>
<b>3.3 Construction steps .....</b>	<b>7</b>
<b>3.3.1 Android Studio.....</b>	<b>7</b>
<b>3.3.2 CASIO extended function .....</b>	<b>19</b>

---

## 1. Overview

This manual is a guidebook for developers that outlines the "DT-X400 Basic Development Kit" and describes how to develop applications that control CASIO extended functions such as keys and barcode scanners.

## 2. Basic Development Kit

### 2.1 Structure

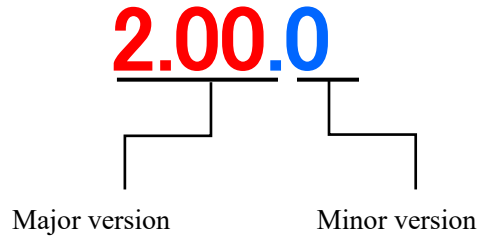
The following figure shows the structure of this kit.

xxxxxxxxxx in the following table means a software version.

Folder / File	Description
QuickStartGuide.Ink	Read this document first.
/MANUAL	This folder contains manuals.
QuickStartGuide.pdf	Quick start guide
SoftwareManual.pdf	Software manual
DeviceLibraryManual.pdf	Device library manual
HardwareManual.pdf	Hardware manual
/SOFTWARE	This folder contains software programs
/BDK	Basic development kit
/CasioAndroidAddons	Casio Addons for android
/bin	Program's folder
CASIOAndroidAddons0100020012.apk	CasioAndroidAddons (binary)
/manual	Manual's folder
CasioAndroidAddonsManual.pdf	Casio Android Addons manual
/DeviceLibrary	Device Library's folder
/javadoc	javadoc's folder
index.html	javadoc index file
etc.	Other files.
/bin	Program's folder
DeviceLibrary.aar	Device Library file (binary)
/samples	Sample file's folder
KeyLibrarySample.zip	KeyLibrary samples
SymbolScan.zip	ScannerLibrary samples
RangeScan.zip	
InverseScan.zip	
CenteringWindowScan.zip	
TriggerScan.zip	
ImageCapture.zip	
ImageCaptureEx.zip	
/TOOLS	Tools folder
/SecurityTools	SecurityTool folder
/manual	Manual's folder
SecurityToolManual.pdf	Security tool manual
/bin	bin
SecurityToolsxxxxxxxxxx.apk	Launcher
ActiveMenuxxxxxxxxxx.apk	Active menu
LoginSettingxxxxxxxxxx.apk	Login security
UserAccountEditorxxxxxxxxxx.apk	User account editor
SecurityServicexxxxxxxxxx.apk	Authentication limit
AuthenticateServicexxxxxxxxxx.apk	Service
SettingsBlockerxxxxxxxxxx.apk	Settings blocker
SecurityToolsFileCreator.xlsm	Job User Account Creator
/SupportTools	SupportTool folder
/manual	Manual's folder
KittingManual.pdf	Kitting manual
FLDroidManual.pdf	FLDroid manual
/bin	Program's folder
KitData.xls	Kitting scenario file
/OSUpdateService	OSUpdateService folder
/bin/OSUpdateService0100010004.apk	OS Update Service
/samples/OSUpdateSample.zip	OS Update Sample

## 2.2 Version

The version number of this development kit consists of a combination of major version and minor version, as shown below.



The major number represents the version of DeviceLibrary (i.e. DeviceLibrary.aar). So, when a newer version of development kit is released, if it includes newer version of DeviceLibrary, its major version number is increased, and the minor version is returned to zero. If changes other than DeviceLibrary (i.e. manuals, tools, etc.) are included, its minor version number is increased.

## 2.3 Notes

Notes for using this development kit are as follows.

There is a dependency between the version of Android Studio and the version of the Basic Development Kit. For details, refer to "3.1 Recommended environment (p.5)".

## 3. Development environment

### 3.1 Recommended environment

To develop the application for DT-X400, it needs the development environment of Android.

Development language	Development platform (Recommended)
Java	Android Studio 3.0 or above Android SDK (API level 26 - 27 above) Google USB driver JDK7 or above (Bundled with Android Studio)

Note!

The basic development kit was confirmed to work with the following Android Studio combination. Use the following combination or above version.

However, there is a possibility that something wrong with work if use the latest unconfirmed Android Studio version.

If there is something wrong with work, try with the confirmed below combination.

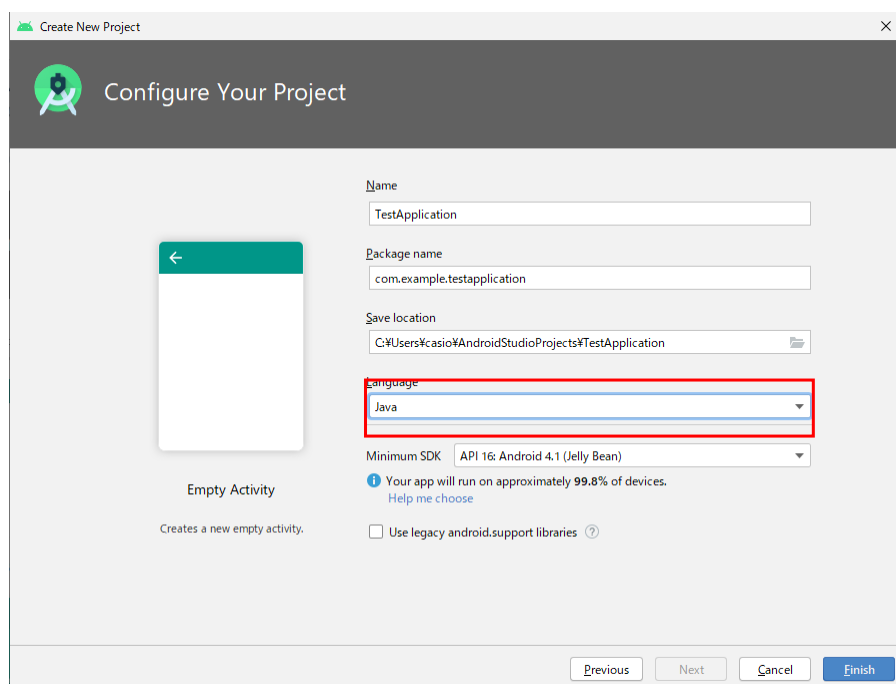
All released versions of Android Studio are available at the following web site.

<https://developer.android.com/studio/archive>

Software	Version
Android Studio	4.1.1
Gradle version (Android Studio)	6.5
Android Plugin Version (Android Studio)	4.1.1
Development Kit	2.014.x

The default development language for Android Studio 3.4 or above is Kotlin.

Select Java in case of creating a new project.



## 3.2 Required system

### [Windows]

- Microsoft® Windows® 8/10 (64bit)
- 4GB RAM minimum, 8GB RAM recommended
- 2GB of available disk space minimum, 4GB Recommended (500MB for IDE + 1.5GB for Android SDK and emulator system image)
- 1280 x 800 minimum screen resolution

### [Mac]

- Mac® OS X® 10.10 (Yosemite) or higher, up to 10.14 (macOS Mojave)
- 4GB RAM minimum, 8GB RAM recommended
- 2GB of available disk space minimum, 4GB Recommended (500MB for IDE + 1.5GB for Android SDK and emulator system image)
- 1280 x 800 minimum screen resolution

### [Linux]

- GNOME or KDE desktop
- Tested on gLinuxbased on Debian (4.19.67-2rodete2)
- GNU C Library (glibc) 2.19 or later
- 4GB RAM minimum, 8GB RAM recommended
- 2GB of available disk space minimum, 4GB Recommended (500MB for IDE + 1.5GB for Android SDK and emulator system image)
- 1280 x 800 minimum screen resolution

### Note!

The explanation after the next chapter is all for Windows (64bit). If you are using Mac or Linux as a development environment, you are responsible for building the environment at your own risk.

If using Windows (32bit), make sure Android Studio is working properly on the PC before installing this BDK. The final version of Android Studio for Windows (32bit) is 3.6.



### 3.3 Construction steps

The followings are the basic steps to construct the development environment.

Due to version upgrade of Android Studio, environment may not be constructed by the following procedure. In that case, refer to the procedure described on Google's website etc. and construct the environment.

- (1) Download and install Android Studio
- (2) CASIO extended function control

#### 3.3.1 Android Studio

##### Download and install

Android Studio can be downloaded from the following site of Google.

<https://developer.android.com/studio/>

Agree to the dialog shown below and, then start downloading.

Executing the downloaded file, follow the instructions to proceed with the installation.

Download Android Studio

Before downloading, you must agree to the following terms and conditions.

8.1 Google Data APIs

8.1.1 If you use any API to retrieve data from Google, you acknowledge that the data may be protected by intellectual property rights which are owned by Google or those parties that provide the data (or by other persons or companies on their behalf). Your use of any such API may be subject to additional Terms of Service. You may not modify, rent, lease, loan, sell, distribute or create derivative works based on this data (either in whole or in part) unless allowed by the relevant Terms of Service.

8.1.2 If you use any API to retrieve a user's data from Google, you acknowledge and agree that you shall retrieve data only with the user's explicit consent and only when, and for the limited purposes for which, the user has given you permission to do so. If you use the Android Recognition Service API, documented at the following URL: <https://developer.android.com/reference/android/speech/RecognitionService>, as updated from time to time, you acknowledge that the use of the API is subject to the Data Processing Addendum for Products where Google is a Data Processor, which is located at the following URL: <https://privacy.google.com/businesses/gdprprocessorterms/>, as updated from time to time. By clicking to accept, you hereby agree to the terms of the Data Processing Addendum for Products where Google is a Data Processor.

9. Terminating this License Agreement

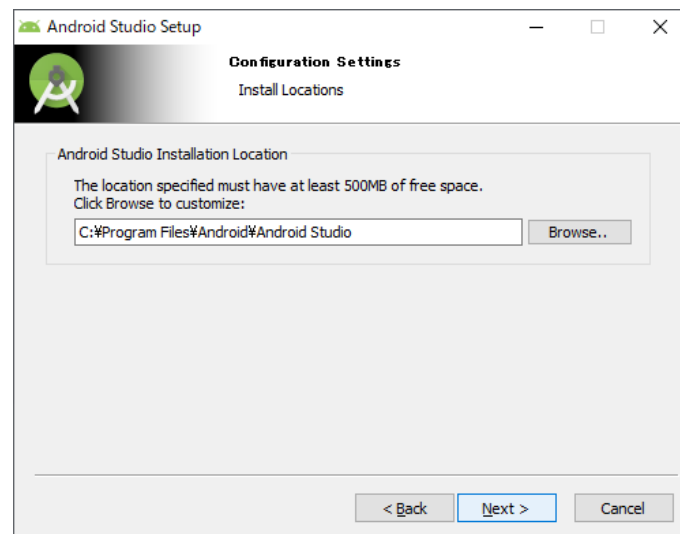
9.1 The License Agreement will continue to apply until terminated by either you or Google as set out below.

☒ I have read and agree with the above terms and conditions

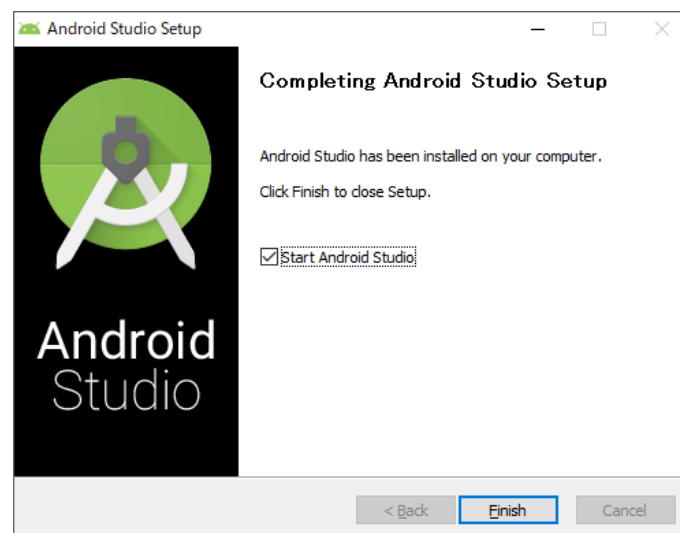
DOWNLOAD ANDROID STUDIO FOR WINDOWS

android-studio-ide-193.6626763-windows.exe

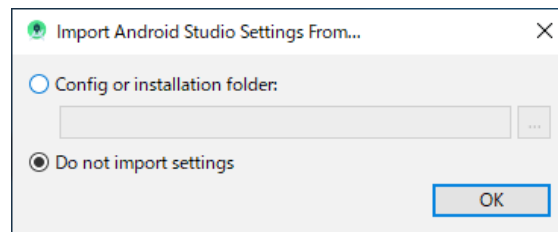
Prompted to specify the installation destination. Change it if necessary.



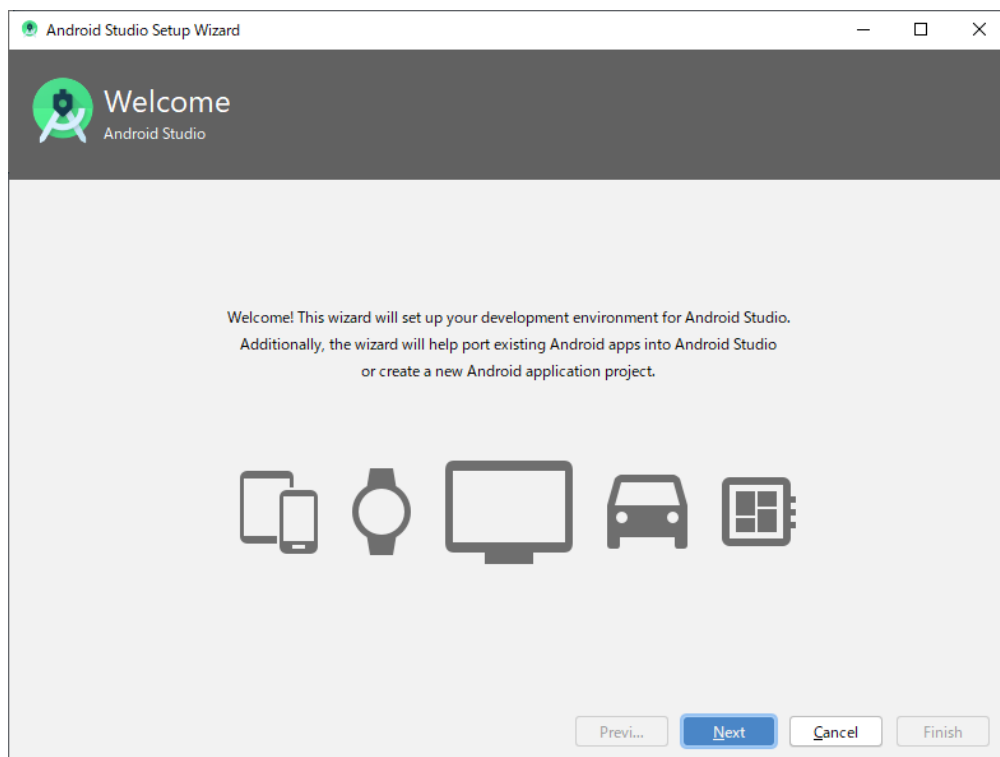
When the below dialog is displayed, installation of Android Studio is completed.



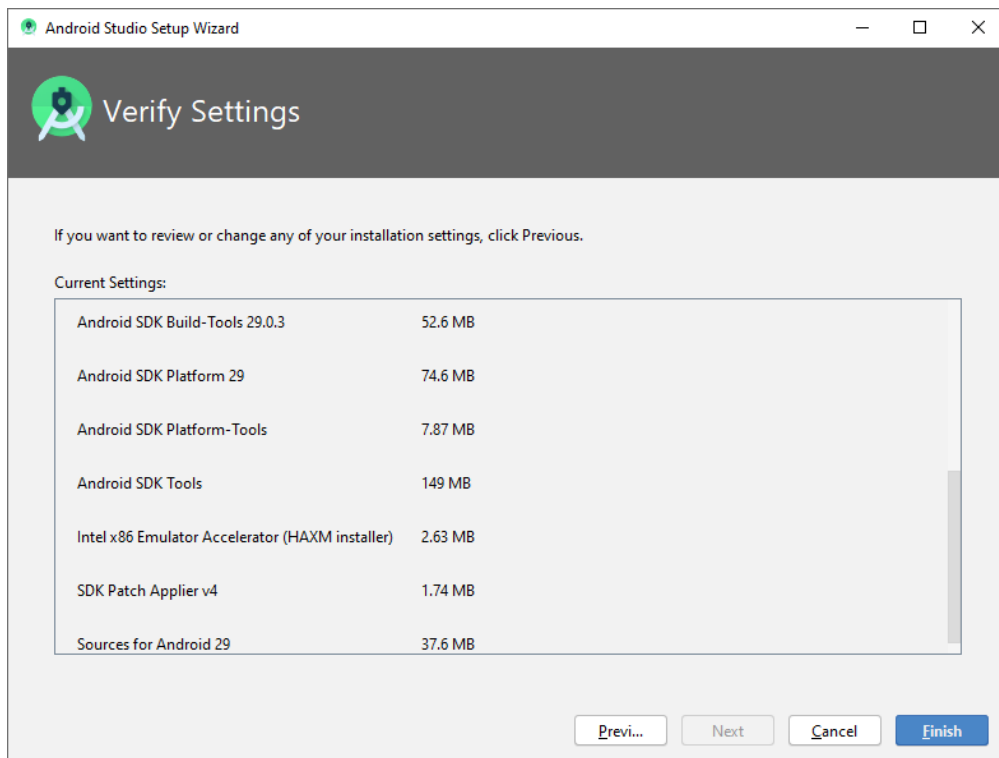
When start the installed Android Studio first time, select whether to use the previous setting or not. If do not want to use the previous setting, select "Do not import settings".



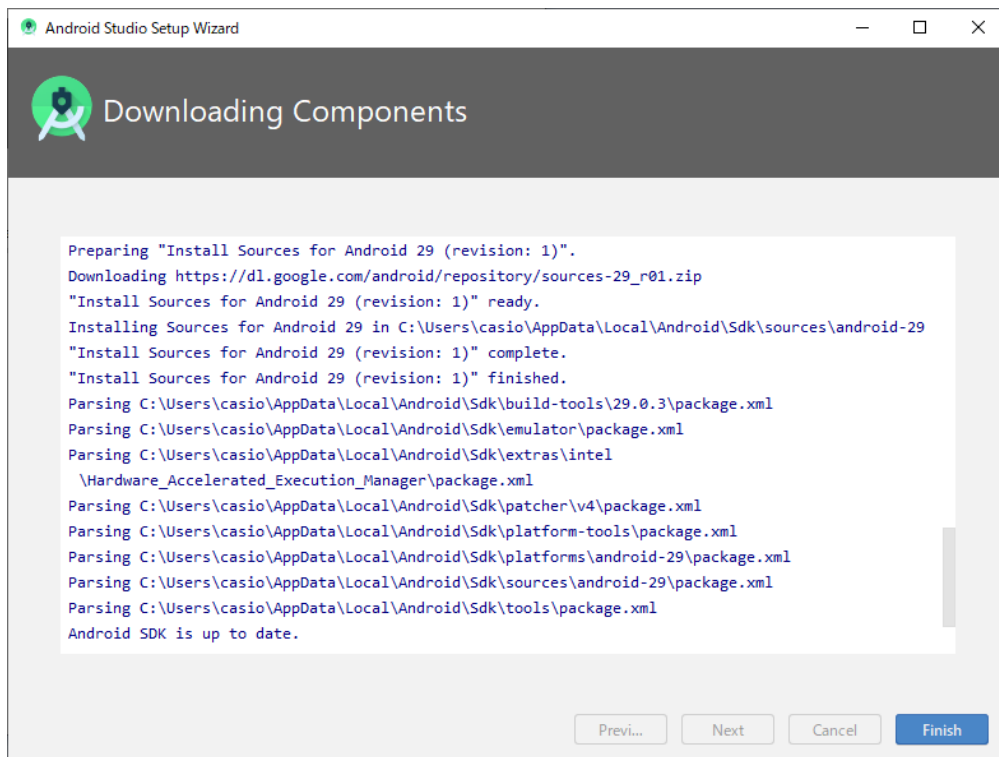
The Setup Wizard will start, so follow the instructions.



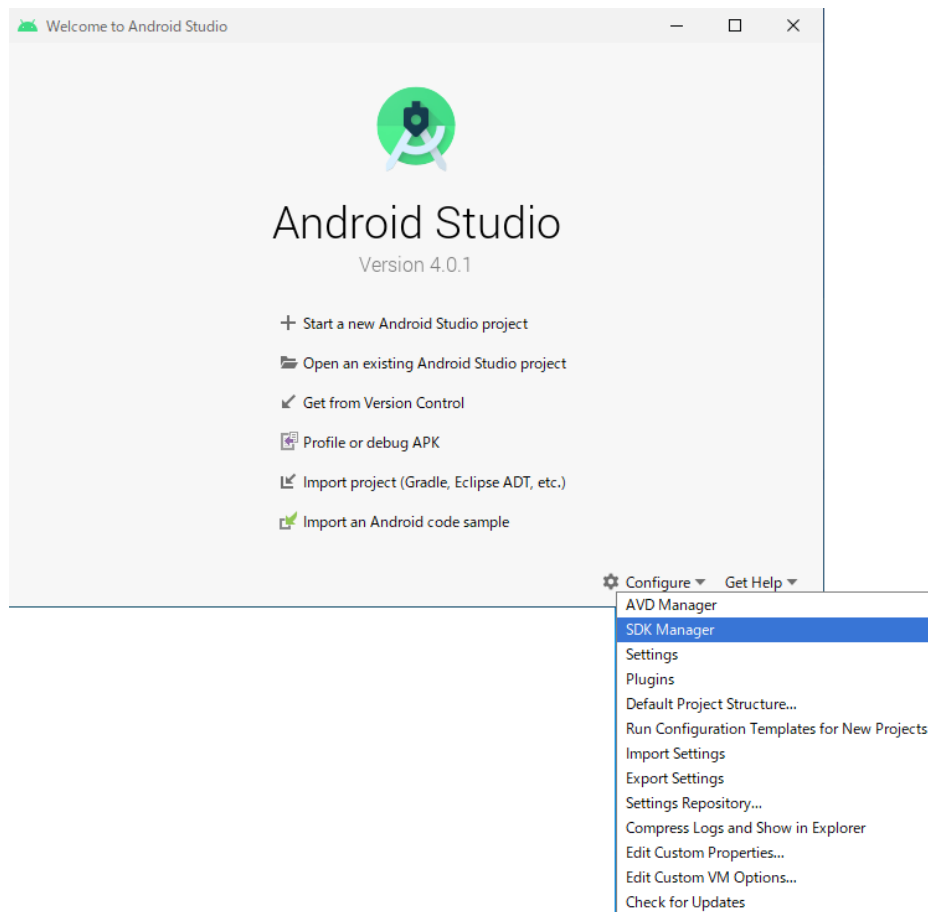
If do not have any problem after confirming "Finish".



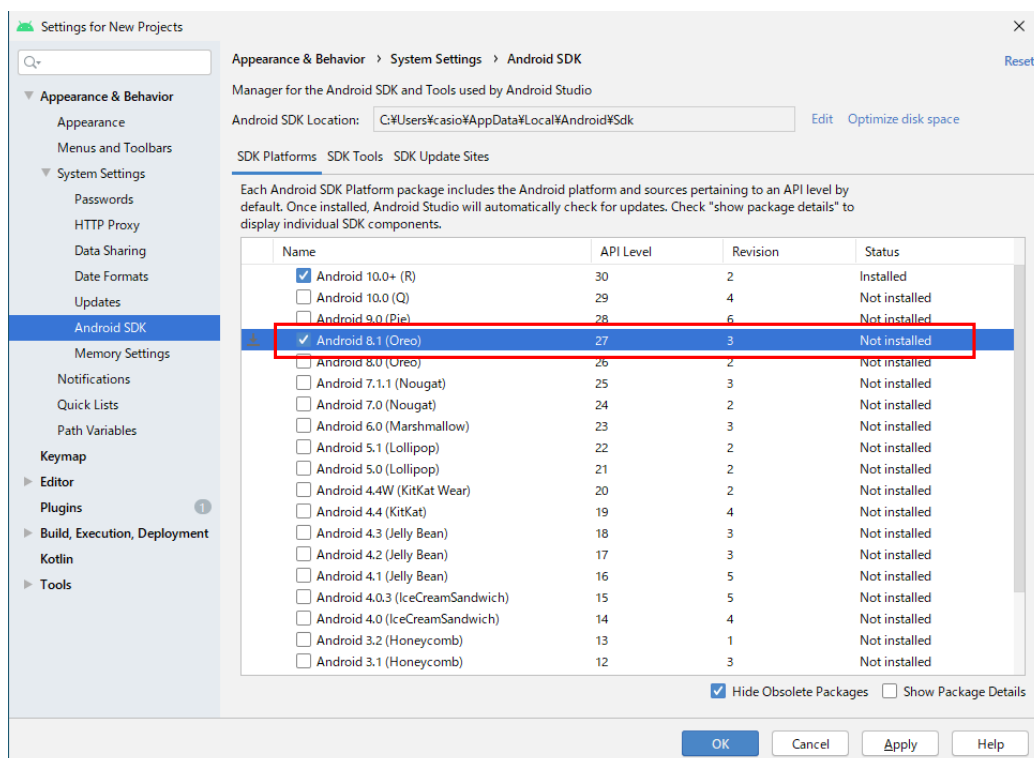
Downloading Components begins. When completed, Android Studio will startup.



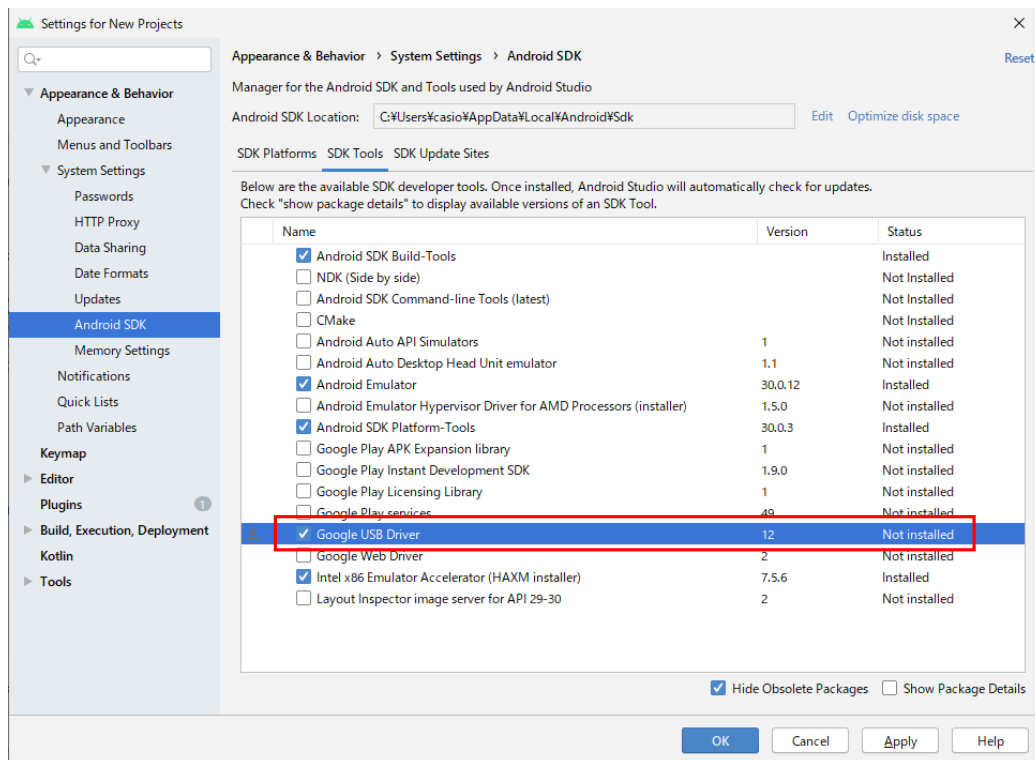
Launch the Android Studio, and chose "SDK Manager" from Configure tab.



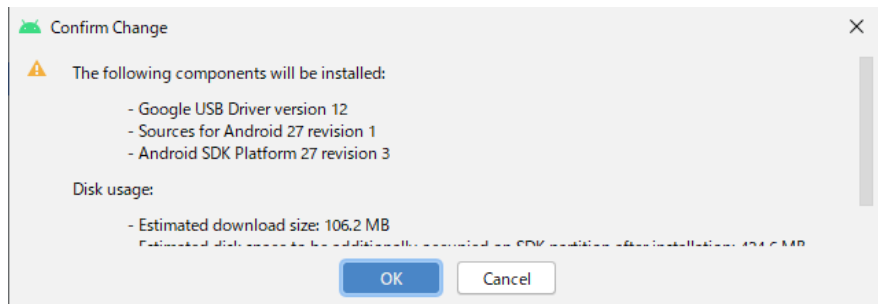
Select "SDK Platform" tab, then check "Android 8.1 (API Level 27)".



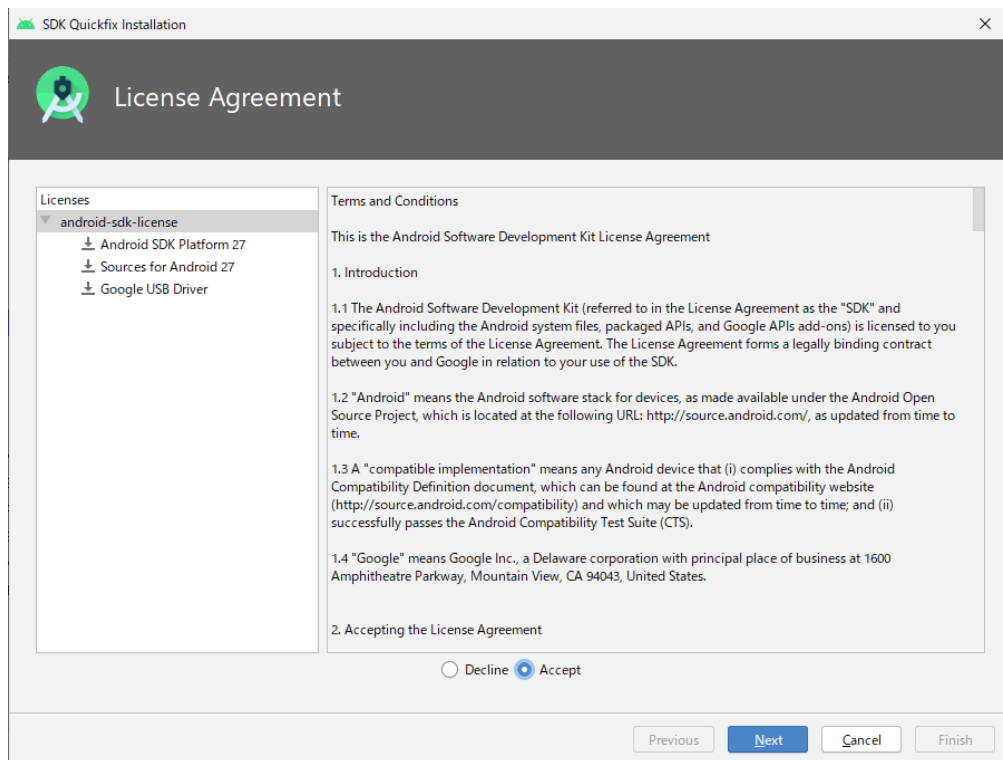
Next, select "SDK Tools" tab and check "Google USB Driver".



The following dialog will be displayed, press "OK".



Accept the "License Agreement", then press "OK" to start installation.



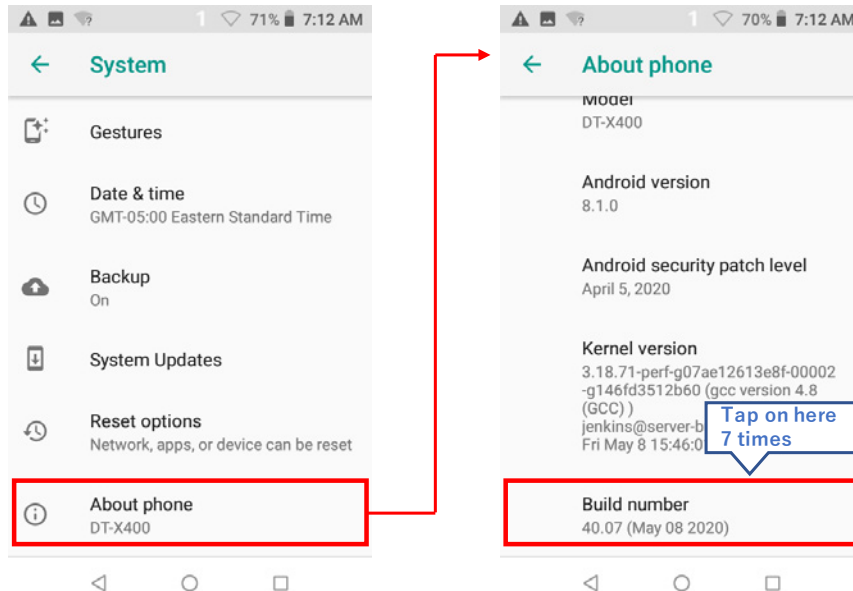
The USB driver is stored in "extras\google\usb\_driver" under "Android SDK Installation Location".

e.g.) C:\Users\xxx\AppData\Local\Android\Sdk\extras\google\usb\_driver  
(xxx: username of computer)

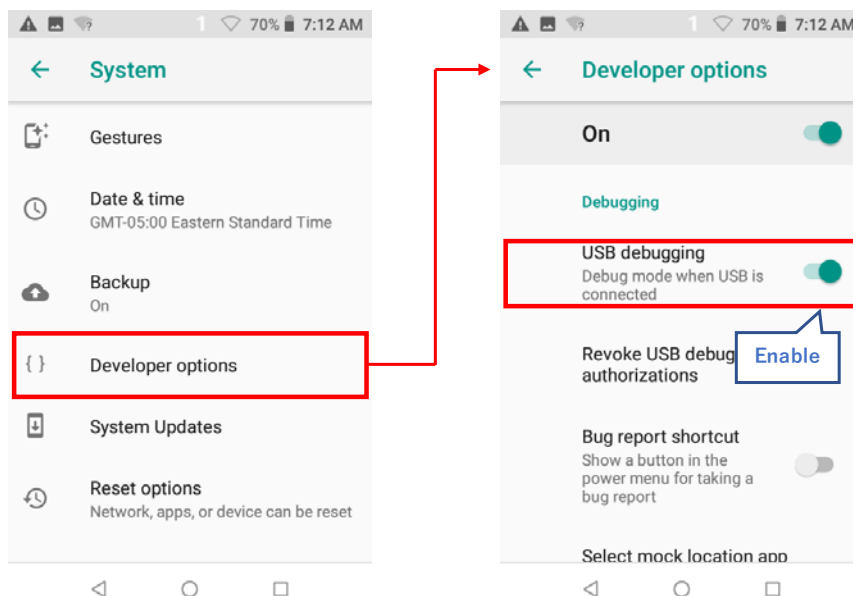
## USB debugging

Since USB debugging is a function for developers, need to activate the Developer options by the following procedure first.

Open [Settings] -> [About phone] and tap "Build number" on the bottom line seven times, [Developer options] is added above [About phone].



Open [Settings] -> [About phone] -> [Developer options] and enable "USB debugging".





Install the USB driver for connecting the DT-X400 and PC with the ADB (Android Debug Bridge) protocol.

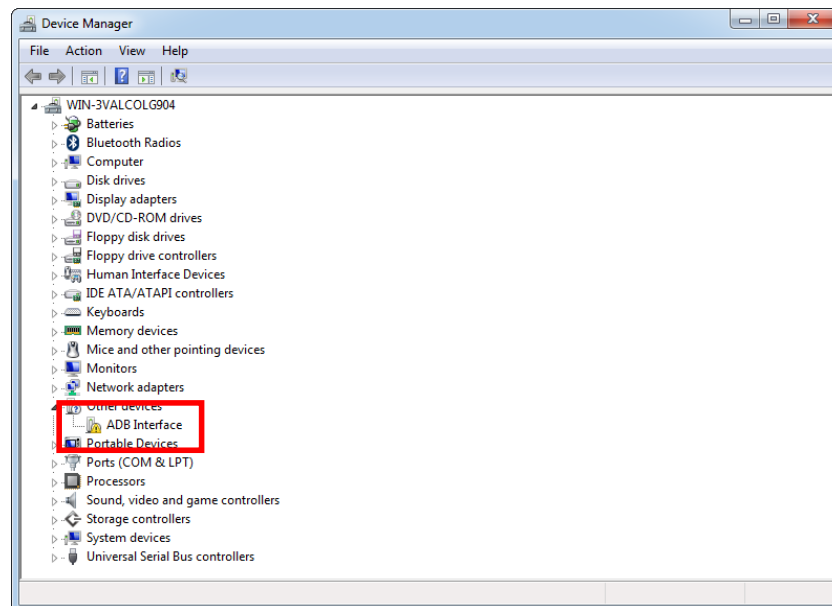
Skip from this procedure in case of recognizing DT-X400 as ADB on PC already.

Connect the DT-X400 to a PC using a USB cable or a USB cradle.

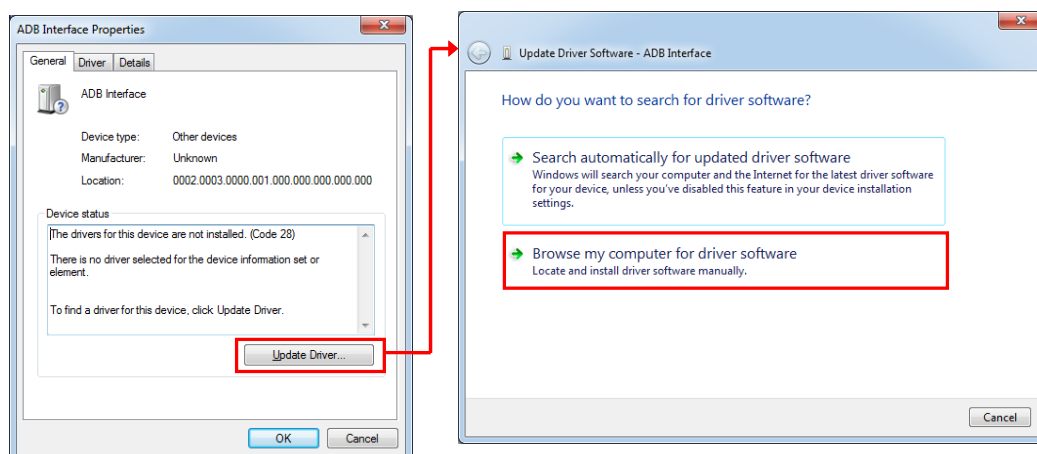
Then, open the Device Manager by [Control Panel] -> [Hardware and Sound] -> [Device Manager].

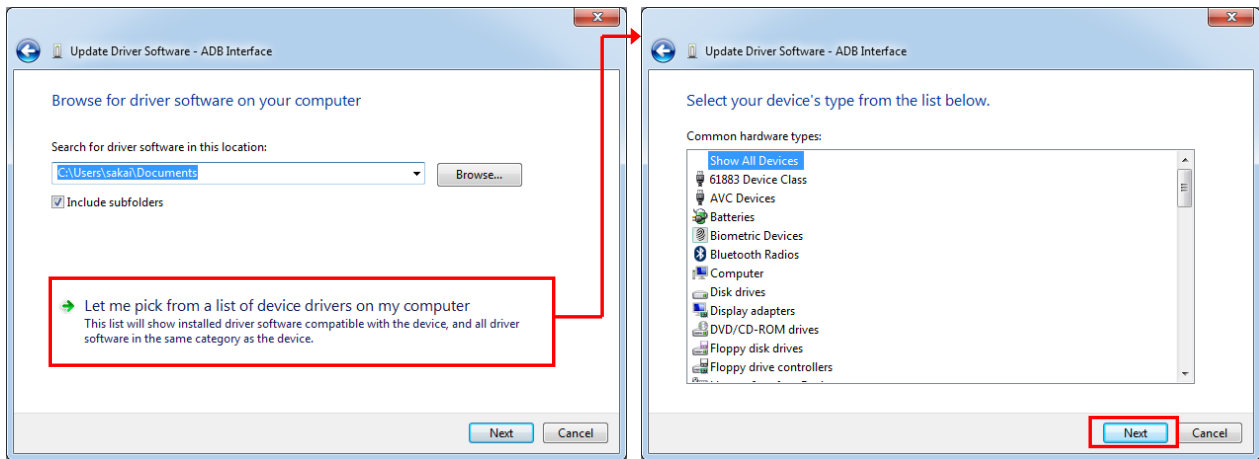
In the Device Manager, "ADB Interface" is displayed as an unknown device as shown below.

By right-click the red frame ("Android") in the above figure, displays its properties, and press [Update Driver].



Press "Let me pick from a list of drivers on my computer " at the bottom. In the driver list, with "Show All Devices" is highlighted and press [Next].

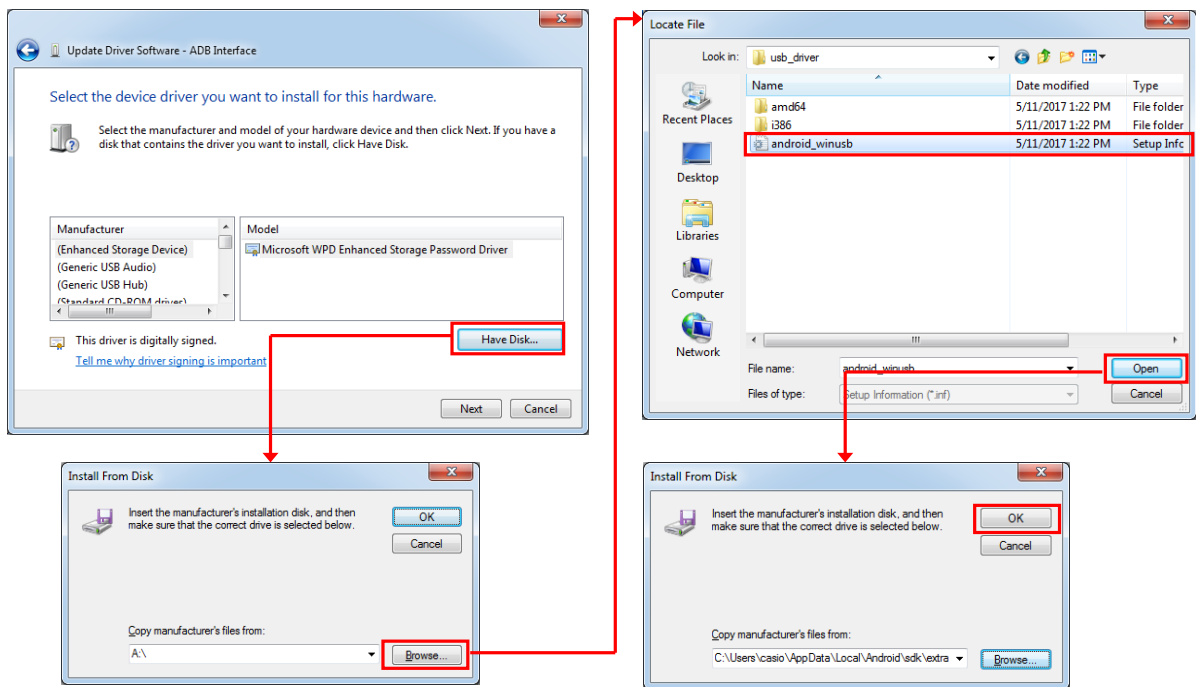




When click [Hard Disk...] in the displayed dialog, a dialog box for specifying the location of the driver opens, so click [Browse...] to open the file dialog box.

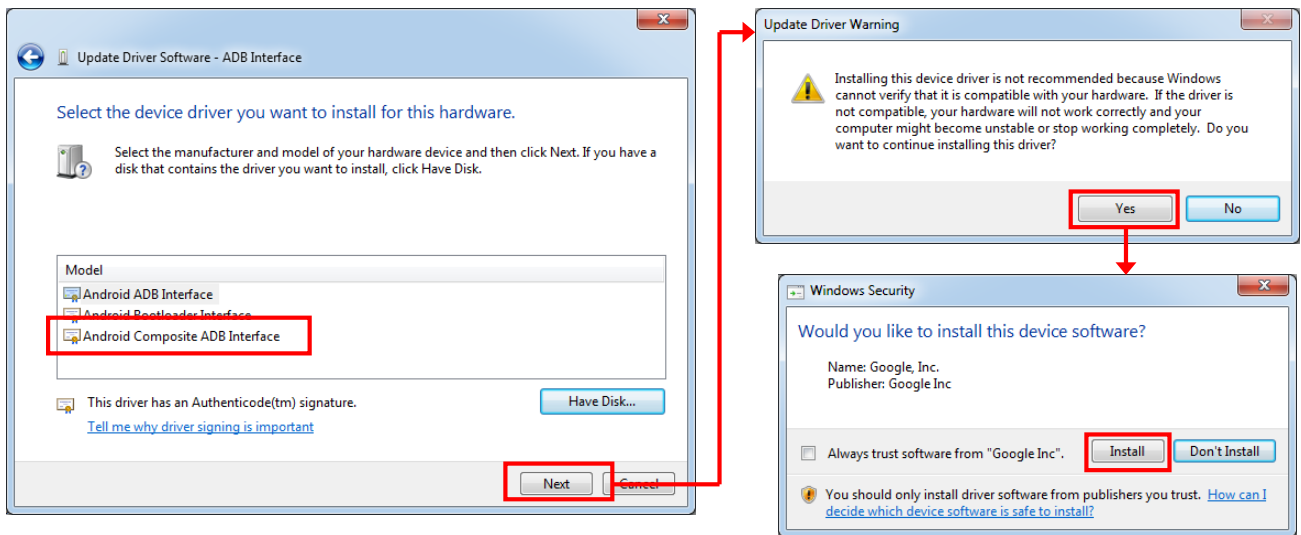
In the file dialog box, specify the downloaded USB driver.

(e.g. C:\Users\xxx\AppData\Local\Android\Sdk\extras\google\usb\_driver\android\_winusb.inf)

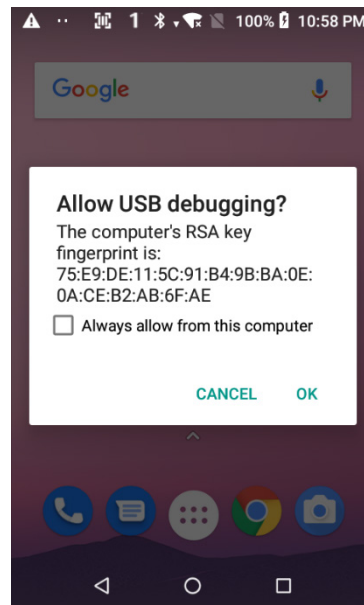


The following driver selection screen will appear. Select "Android Composite ADB Interface" and press [Next].

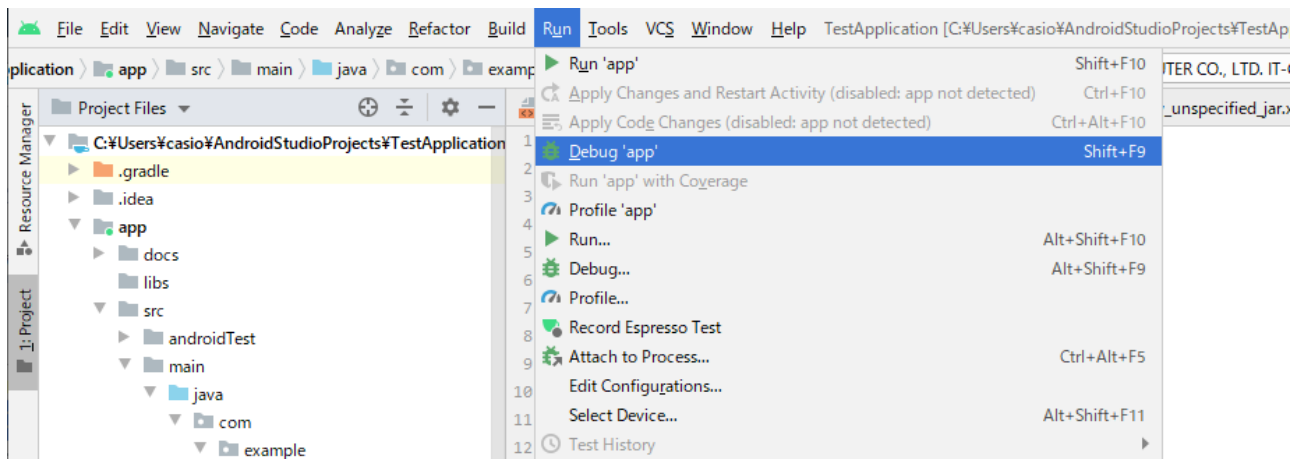
Answer "Yes" to "Driver Update Warning" and press "Install" of "Windows Security" dialog.



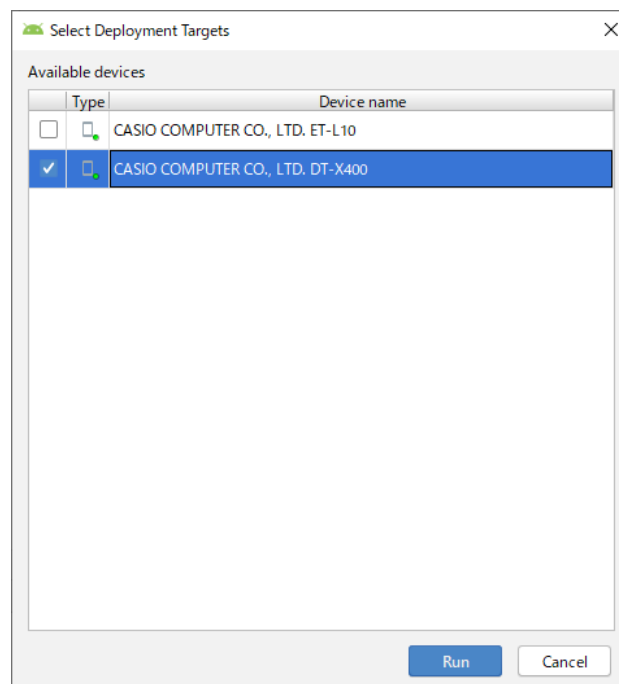
By the above, the installation of the USB driver for ADB protocol was completed.  
Press "OK" when the follow dialog is shown on DT-X400.



Select "Run" -> "Debug 'app'" on Android Studio.



When the follow dialog is shown, select "CASIO COMPUTER CO., LTD. DT-X400 (Android 8.1.0, API 27)" from "Available devices" and press "Run". Start to debug an application on DT-X400.



### 3.3.2 CASIO extended function

The following method is available for developing applications that control keys and barcode scanners.

For details on each function, refer to the "Device Control Library Manual".

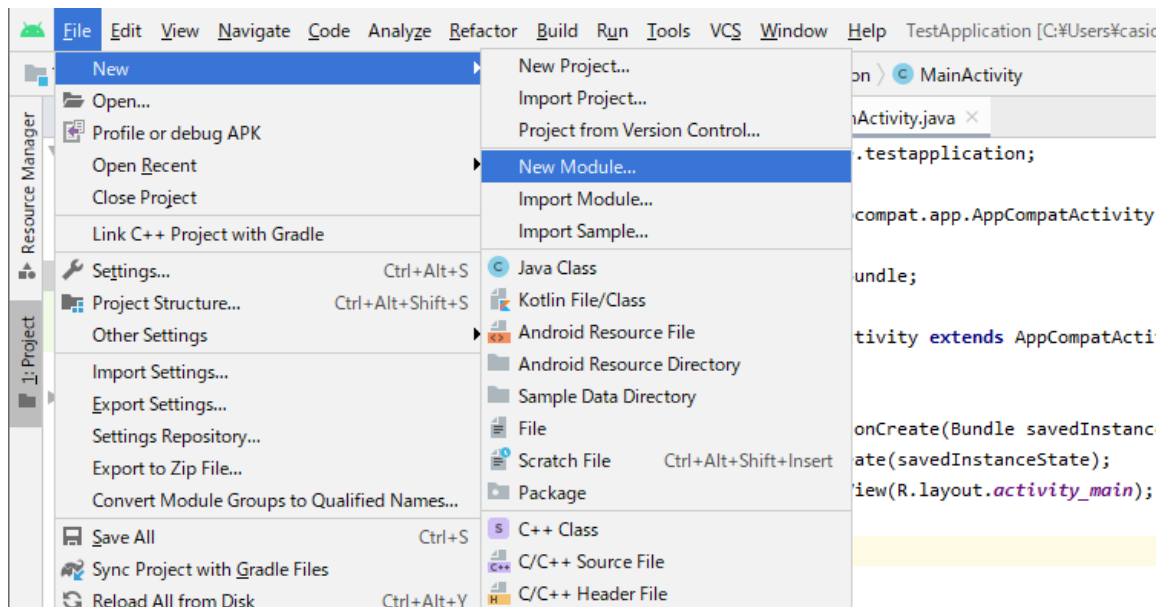
- Application development with imported device control library

#### Device Library

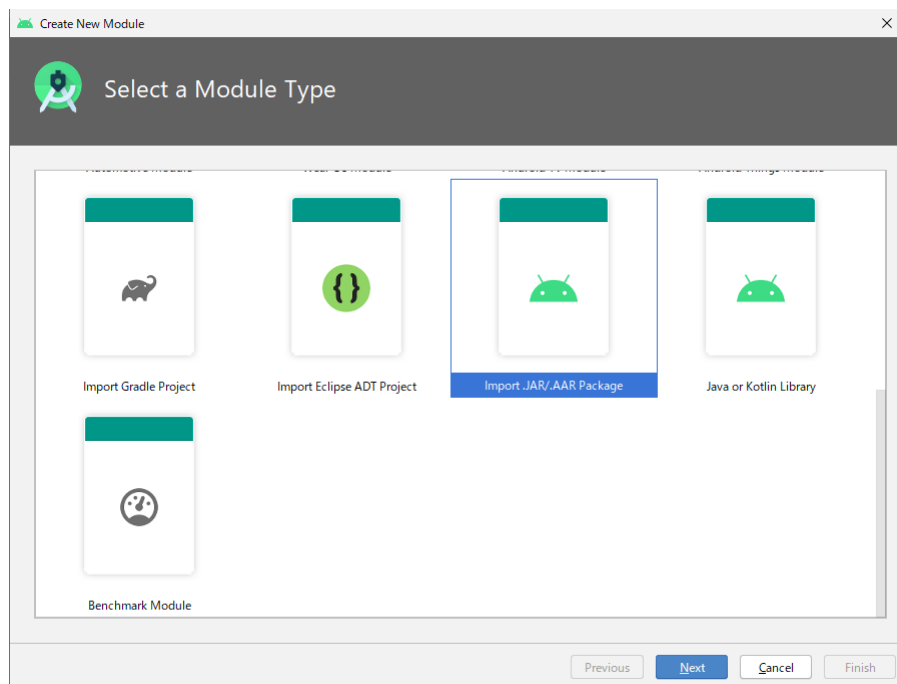
When developing an application that controls CASIO extended functions (barcode scanner, trigger key, etc.), import the DeviceLibrary. The library import is required for each project.


#### Import

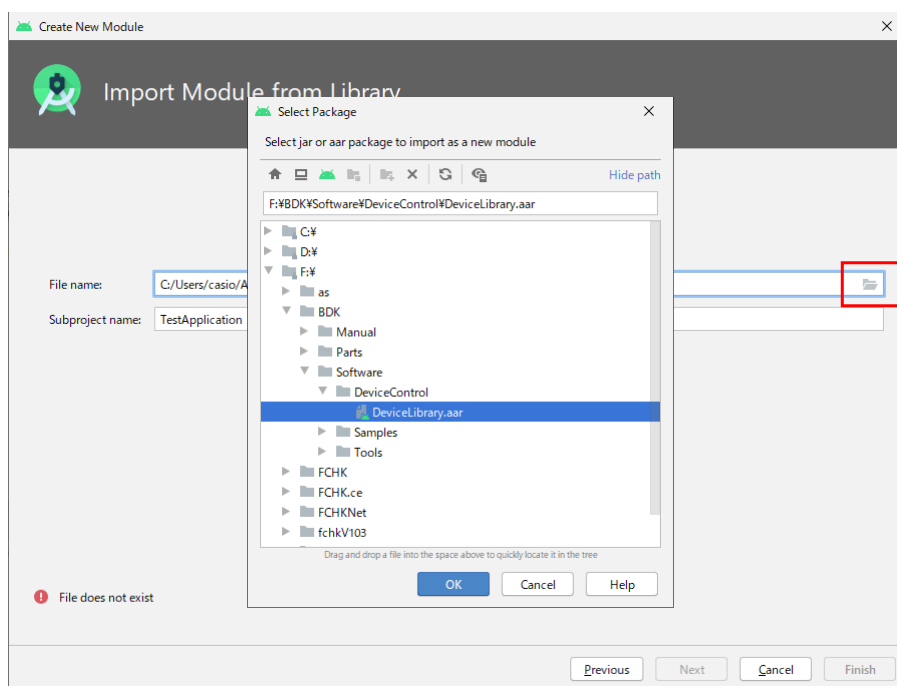
Open the project from the Android Studio, select "New Module" dialog with [File] -> [New] -> [New Module].



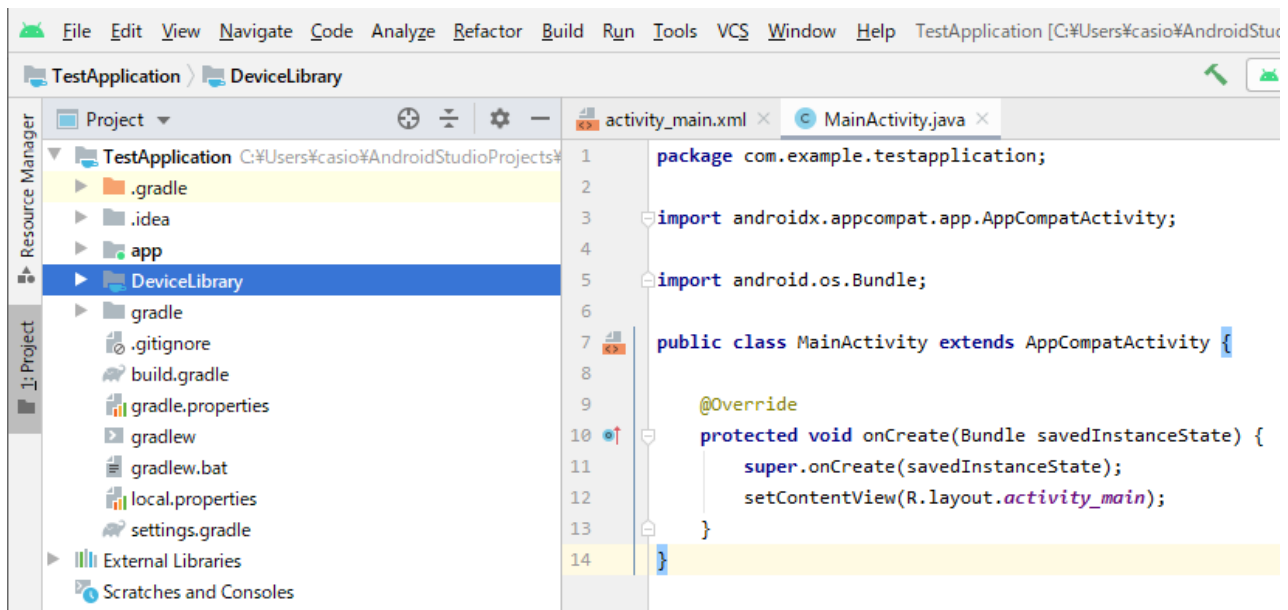
Select "Import .JAR/.AAR Package" and select "Next".



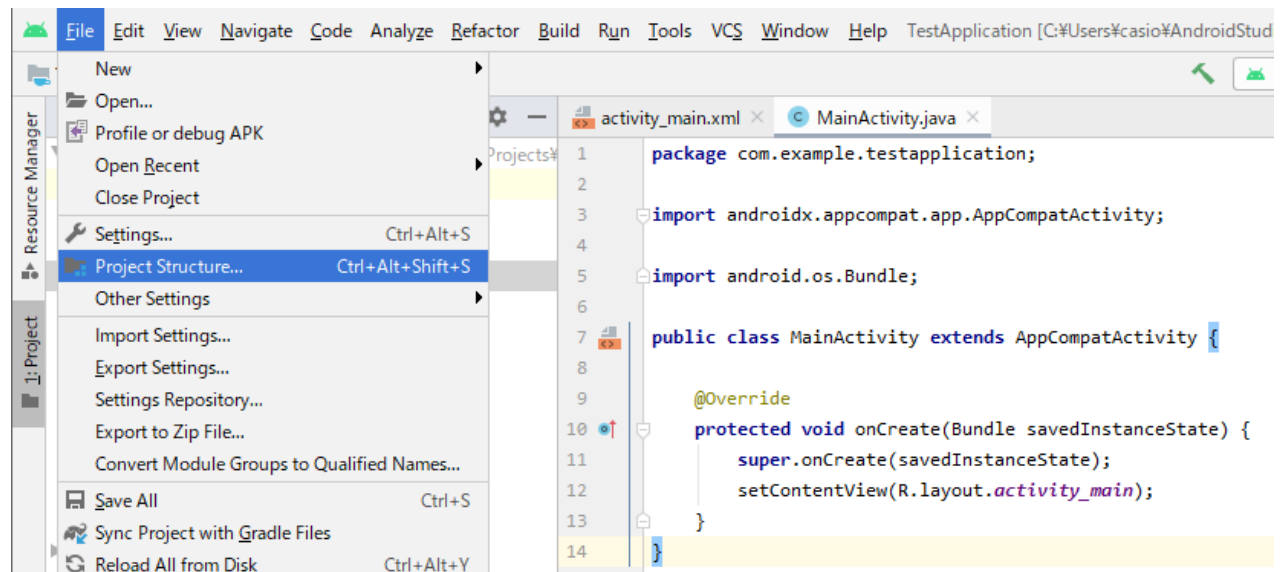
Press the  of "Filename" and specify the DeviceLibrary (AAR) to be imported.



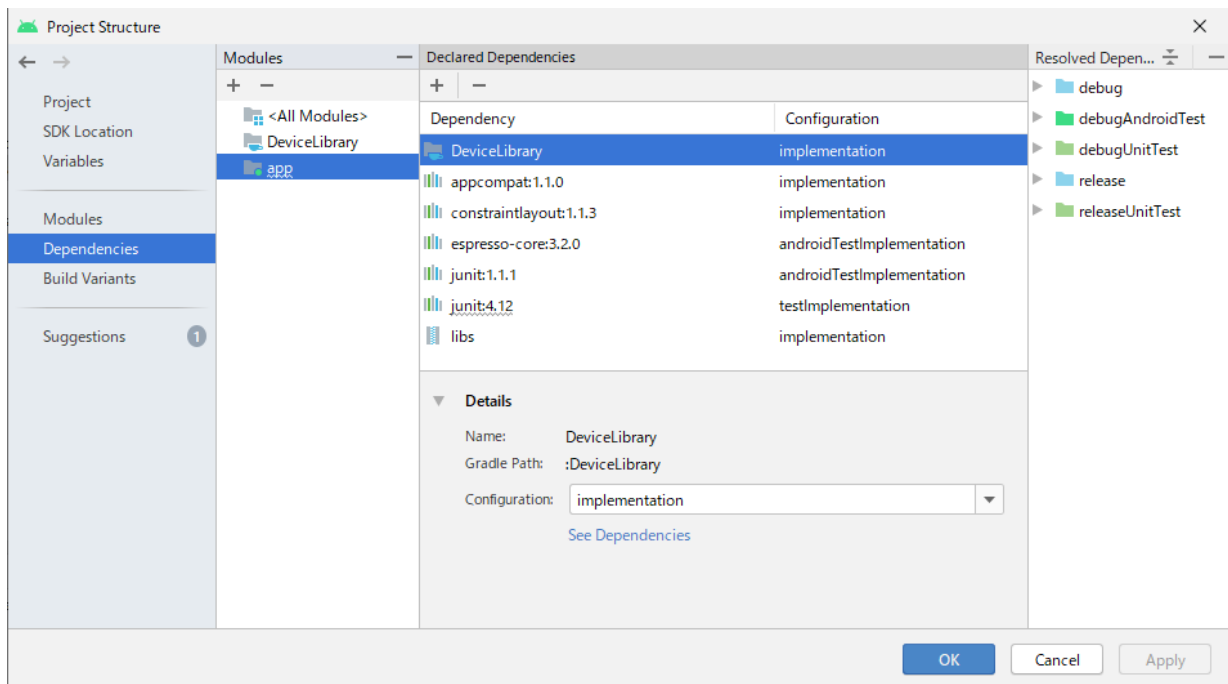
Confirm that the DeviceLibrary is added to the Android Studio Project tree.



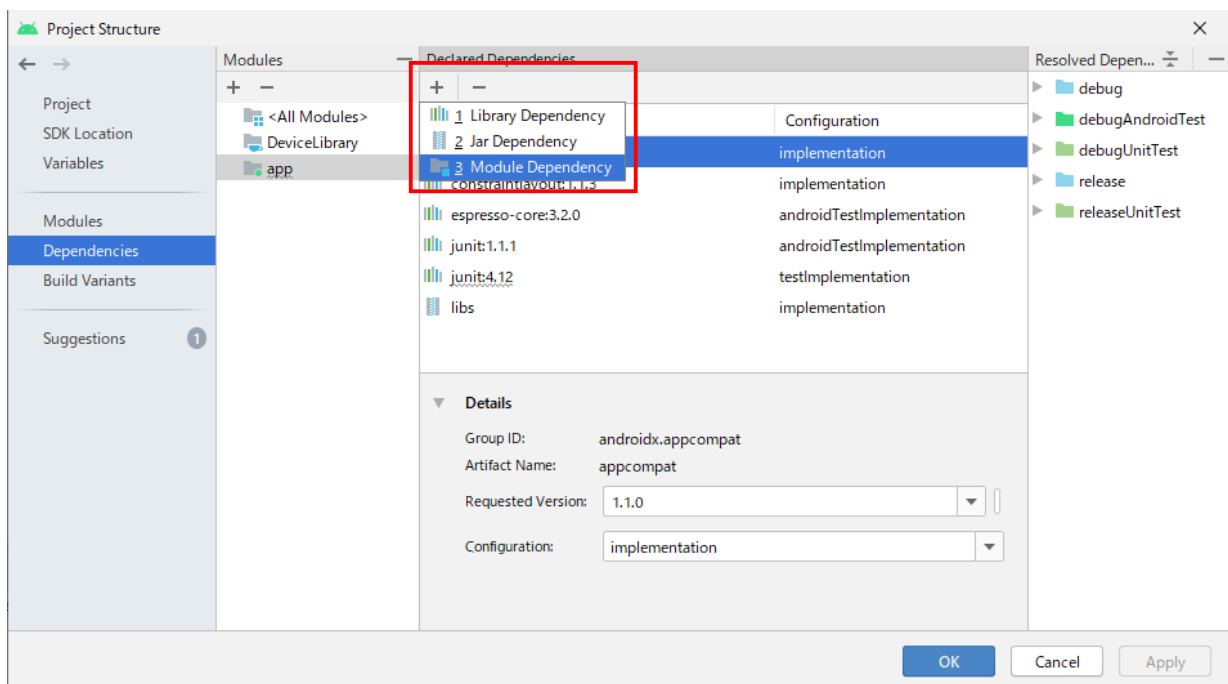
Select [File] -> [Project Structure ...].



Open the [Dependencies] tab, and check if "DeviceLibrary" exists. If it exists, subsequent operations are unnecessary.

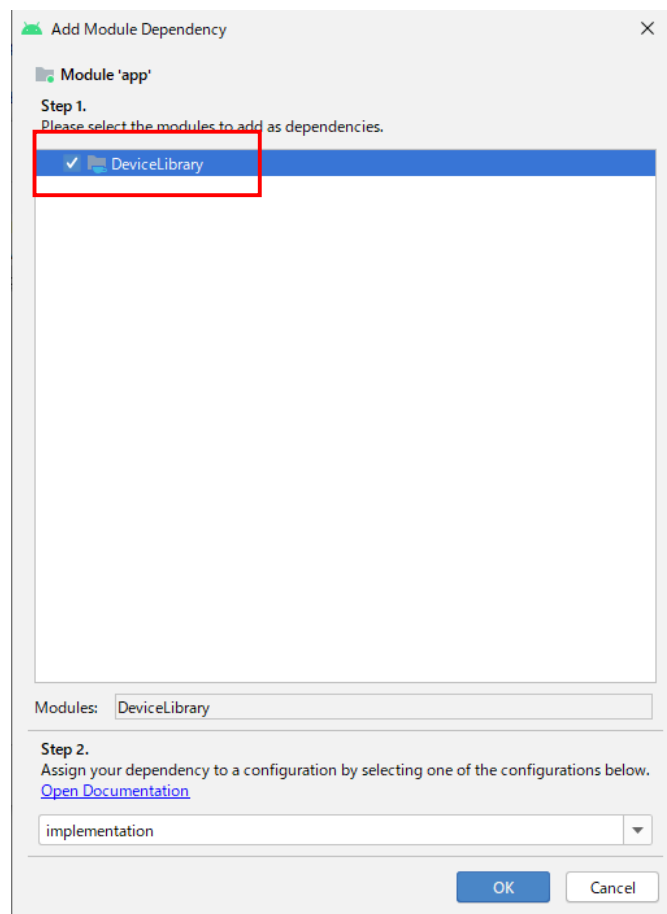


Select "+" button and select [Module Dependency].





Check the "DeviceLibrary" and select "OK".

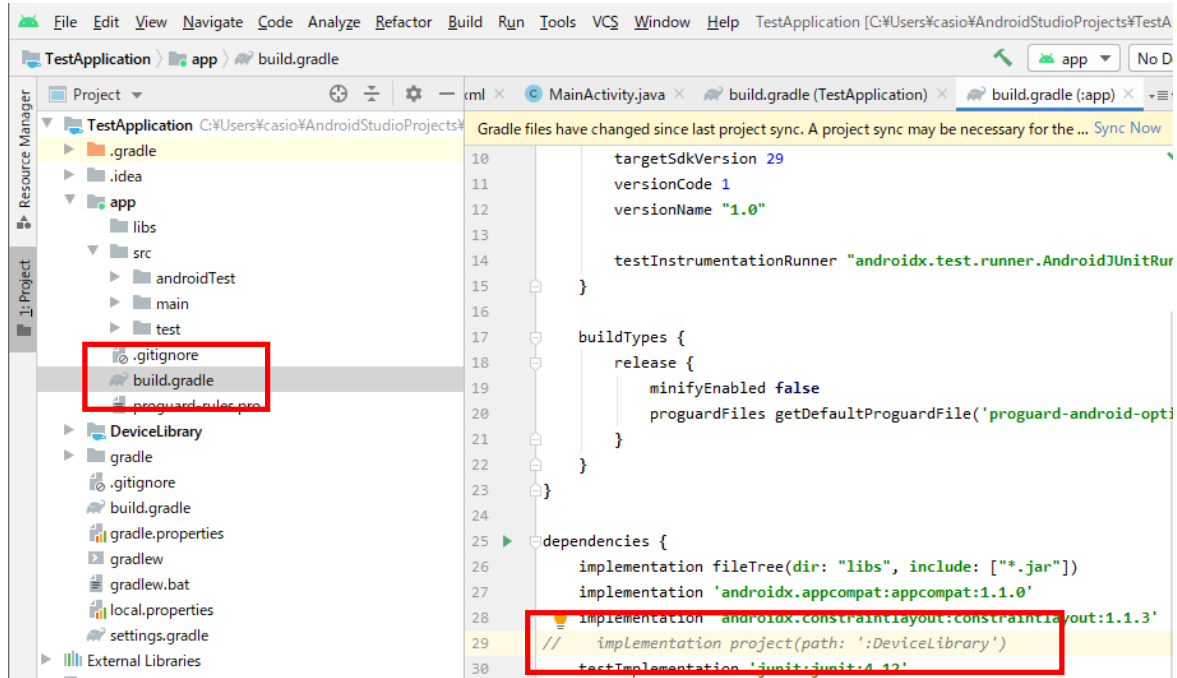


This completes the import of the DeviceLibrary.

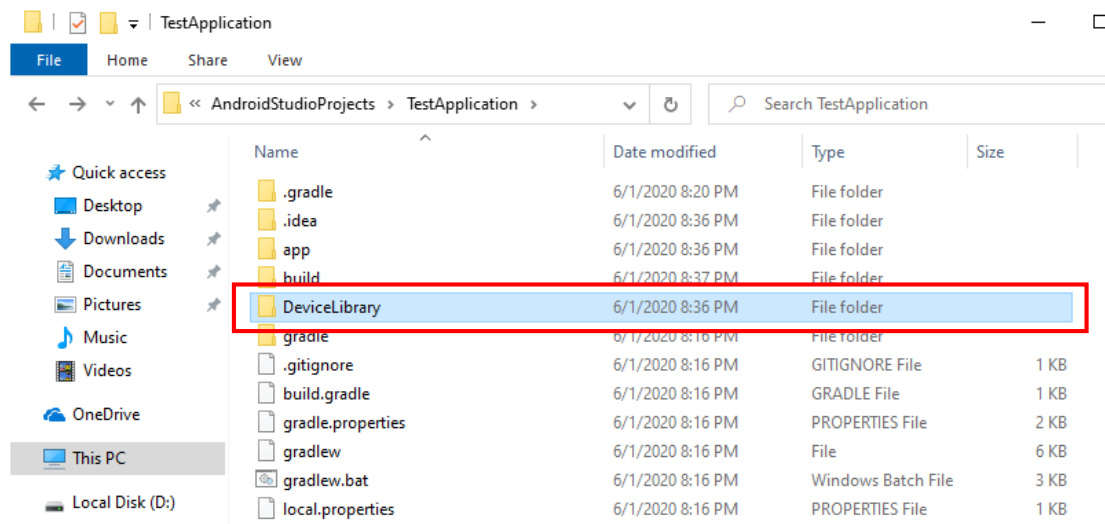
## Update

To update the DeviceLibrary imported in the project of Android Studio (exchange to the new version), need to unregister them and import new one.

To unregister the DeviceLibrary, remove the implementation of the DeviceLibrary in build.gradle.



Delete the DeviceLibrary folder in the root folder of the project.



Import new DeviceLibrary as in the described before section.

Finally, undo the comment out of build.gradle and select "Sync".

The update of the DeviceLibrary is complete.

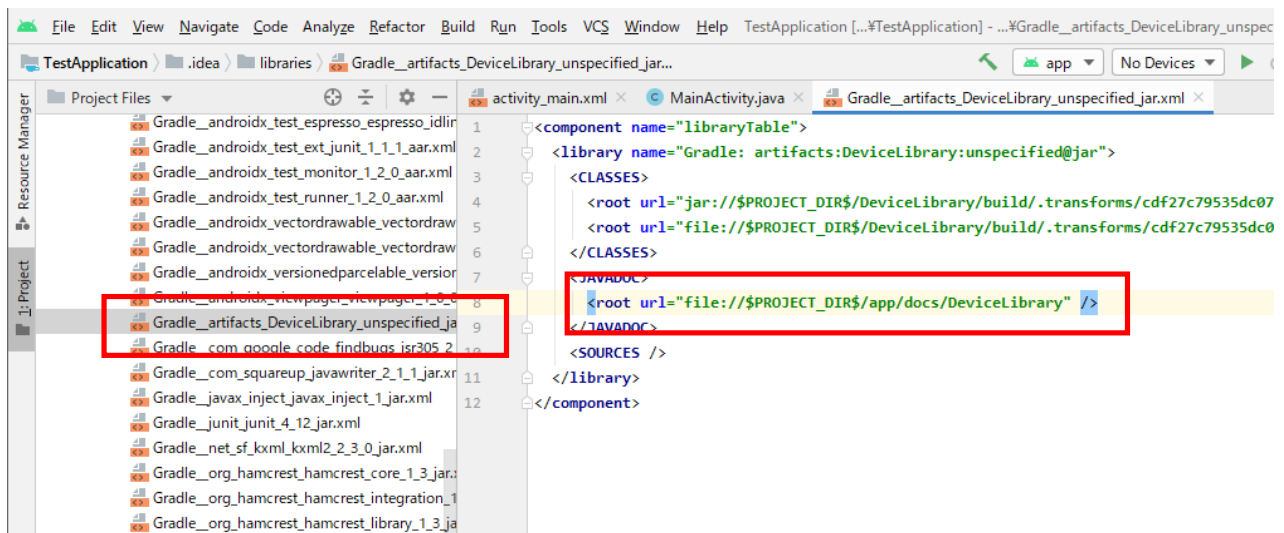
## Help files

This section explains how to enable pop-up help (pops up help message when you move the cursor to the function name) of DeviceLibrary.

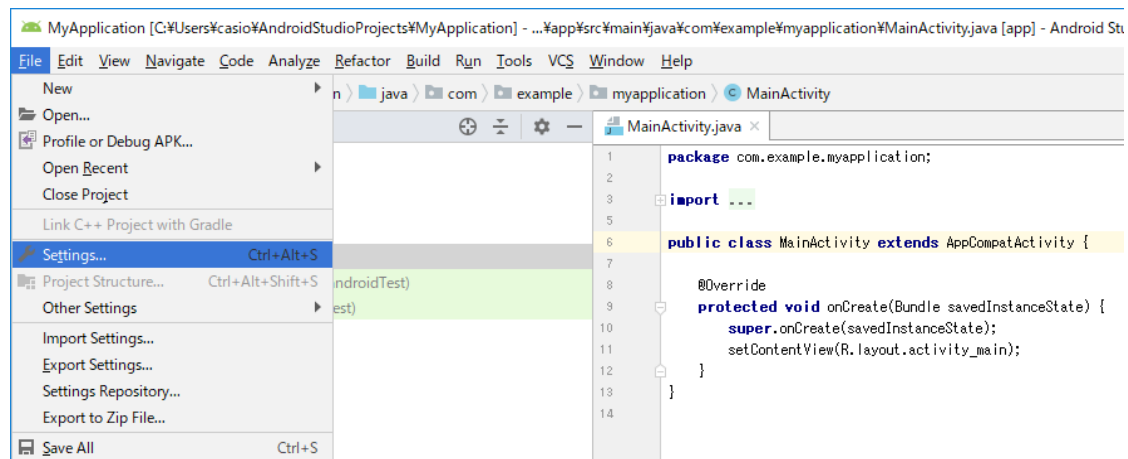
Copy the javadoc in the Basic Development Kit to any folder. Here, it is assumed that it is copied to the "app/docs/DeviceLibrary" folder.

With the import of the DeviceLibrary completed, open "Gradle\_\_artifacts\_DeviceLibrary.xml". For "<JAVADOC>" in this xml file, specify the location of the javadoc.  
If a xml file is not created, restart Android Studio.

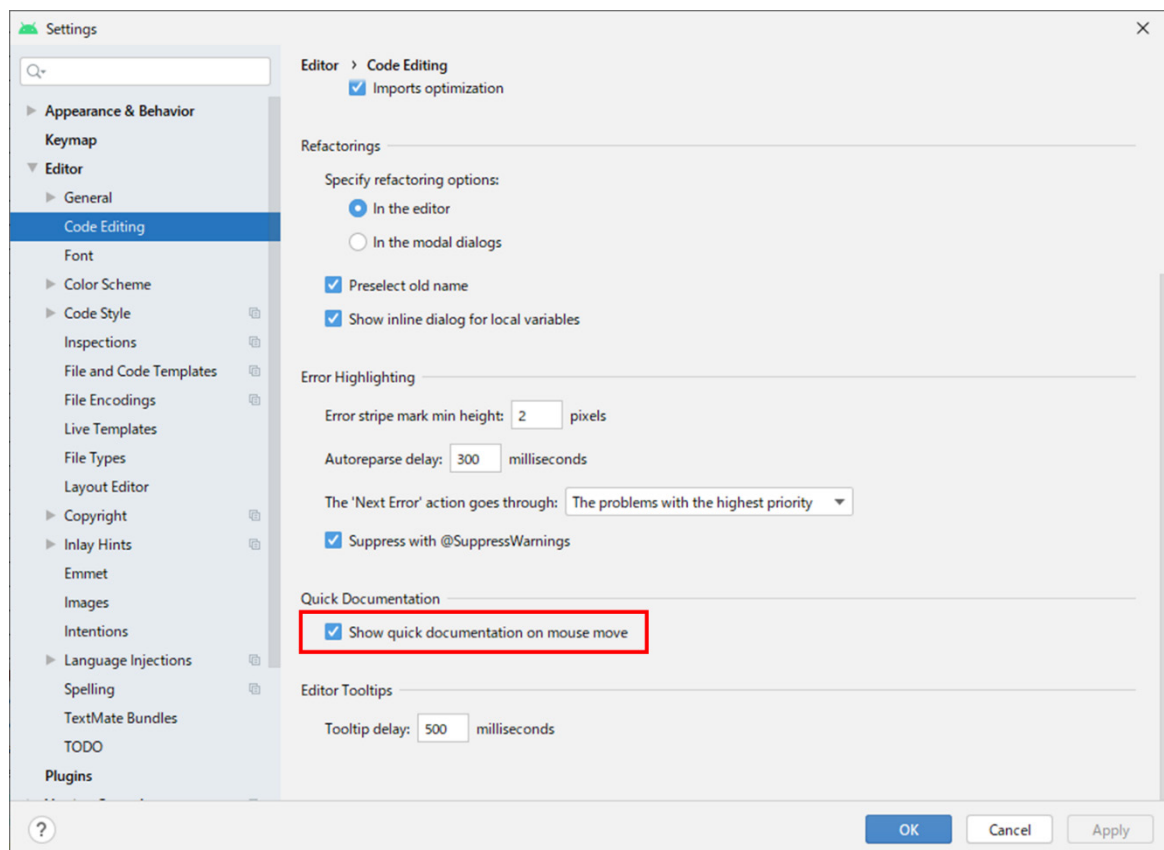
```
<JAVADOC>
<root url="file://$PROJECT_DIR$/app/docs/DeviceLibrary" />
</JAVADOC>
```



Next, select [File] -> [Settings ...] from the Android Studio.



Check "Show quick documentation on mouse move" in [Editor] -> [Code Editing].



The registration of help file is complete. Mouse over the function name in Android Studio to display help for the function.